

FIG. 1

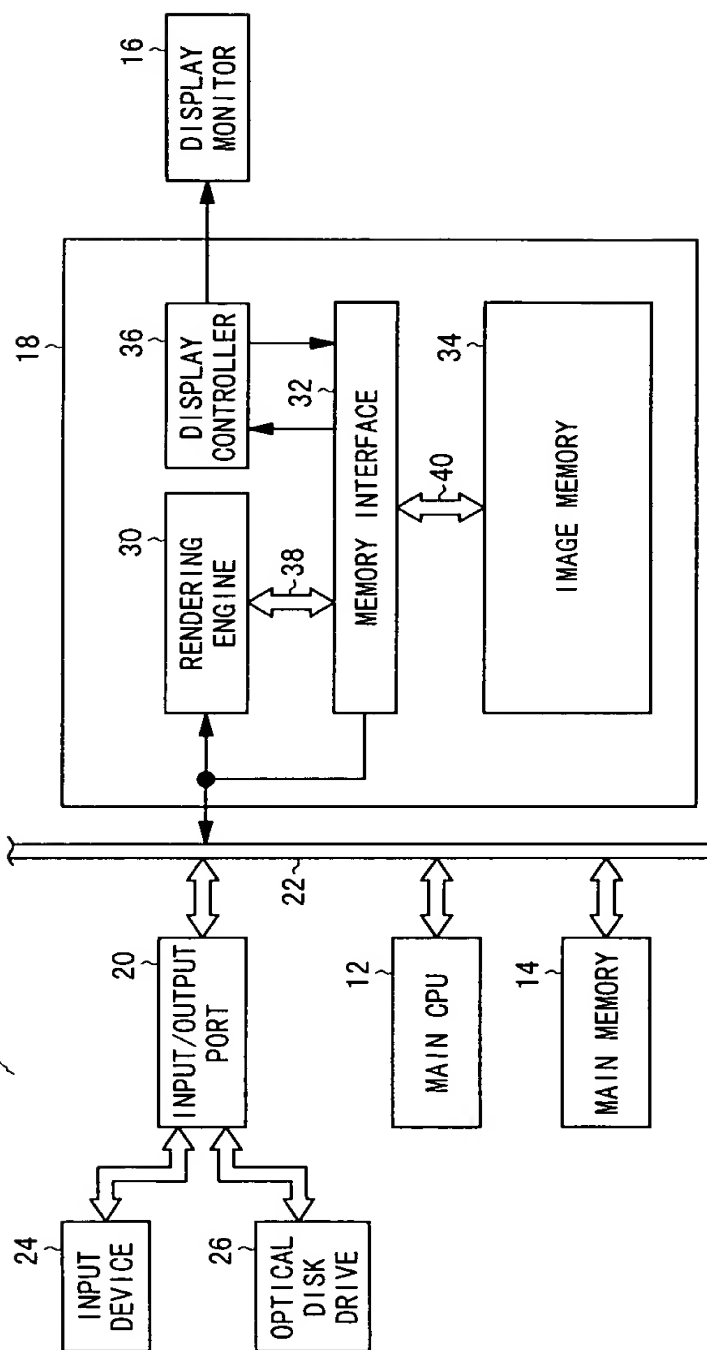
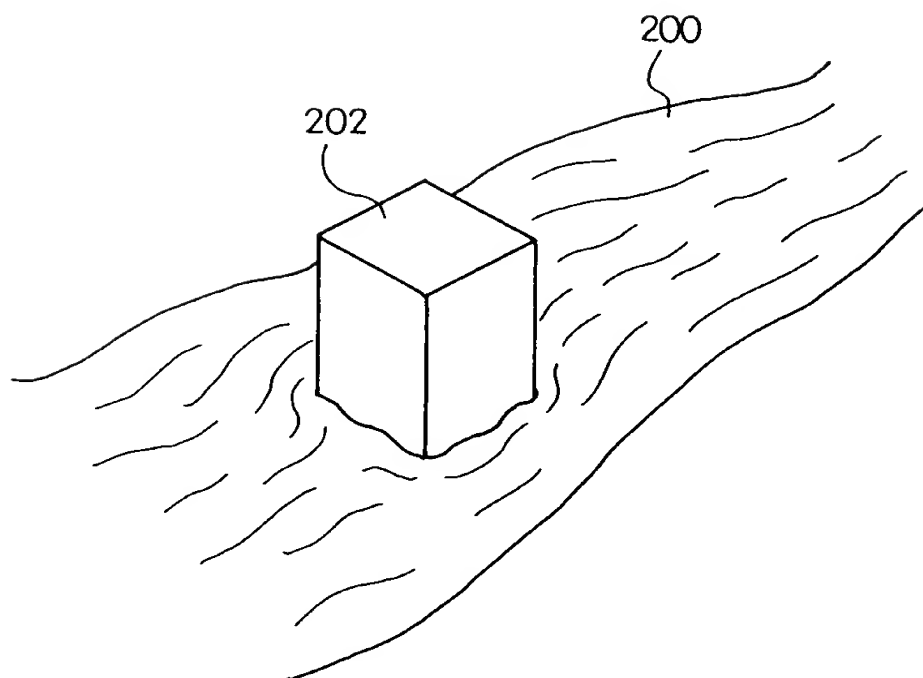


FIG. 2



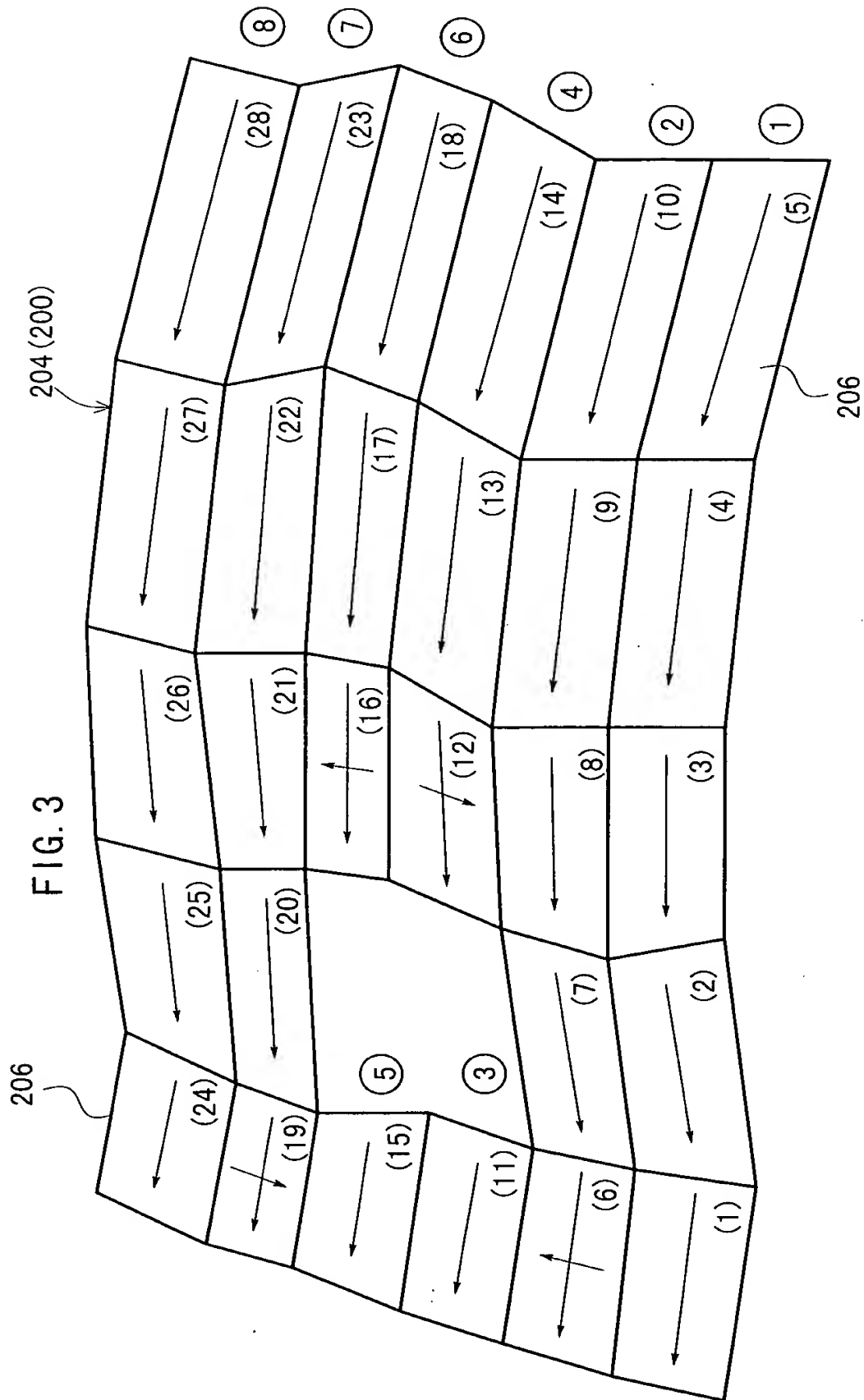


FIG. 4A

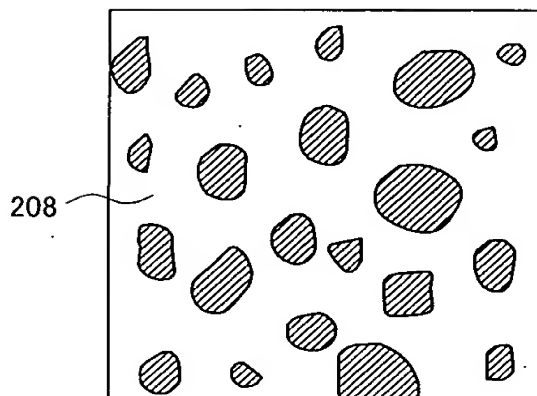


FIG. 4B

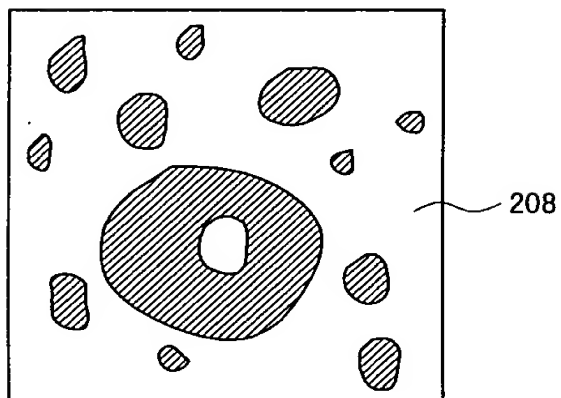


FIG. 5

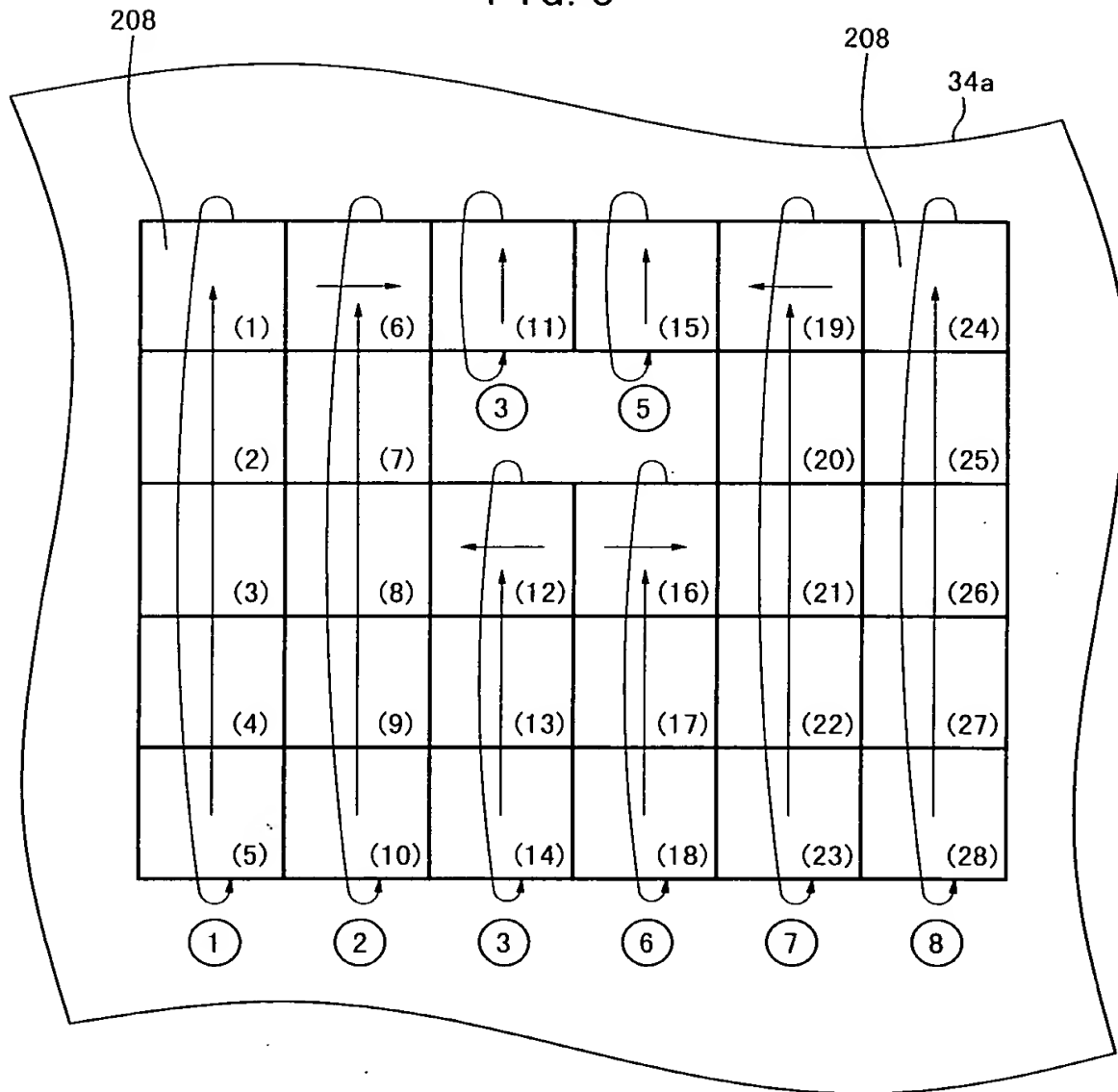


FIG. 6

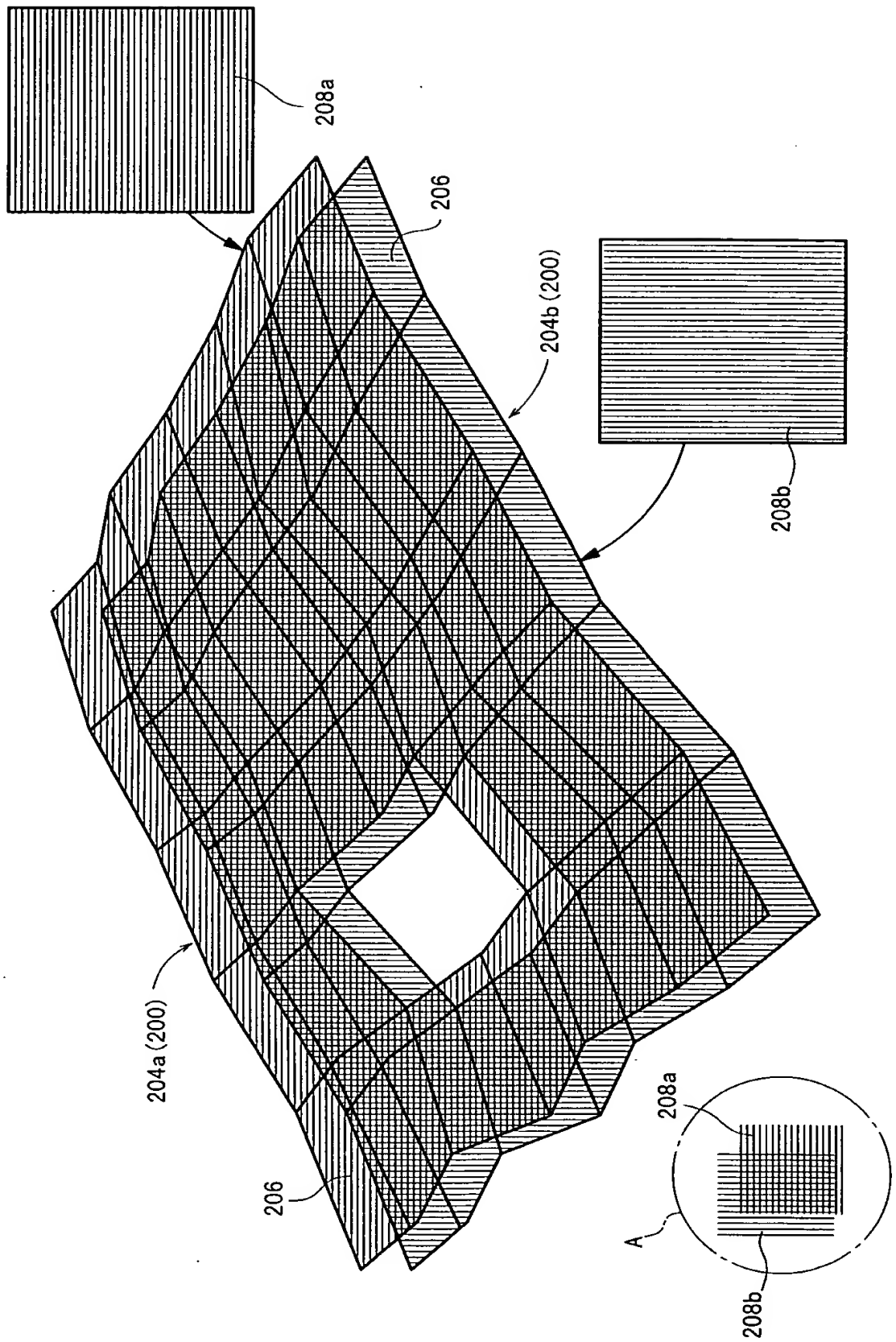


FIG. 7A

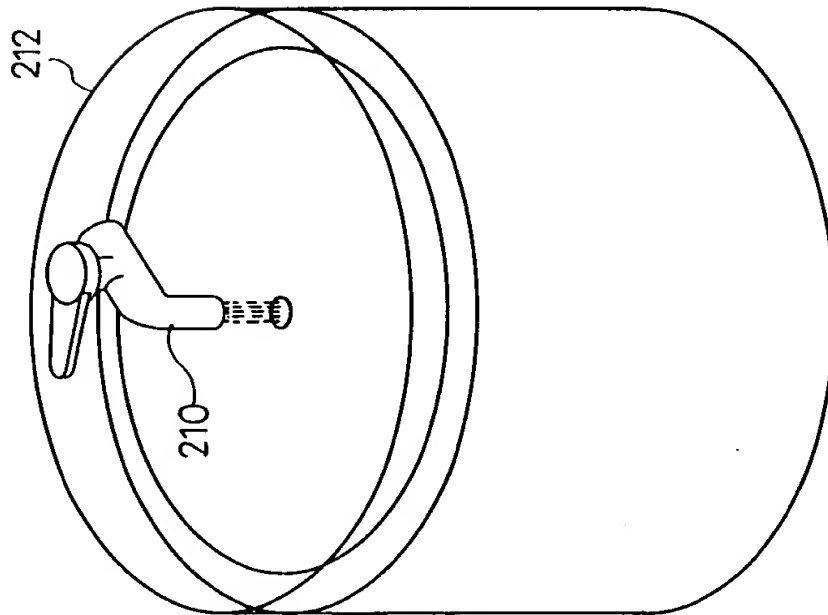
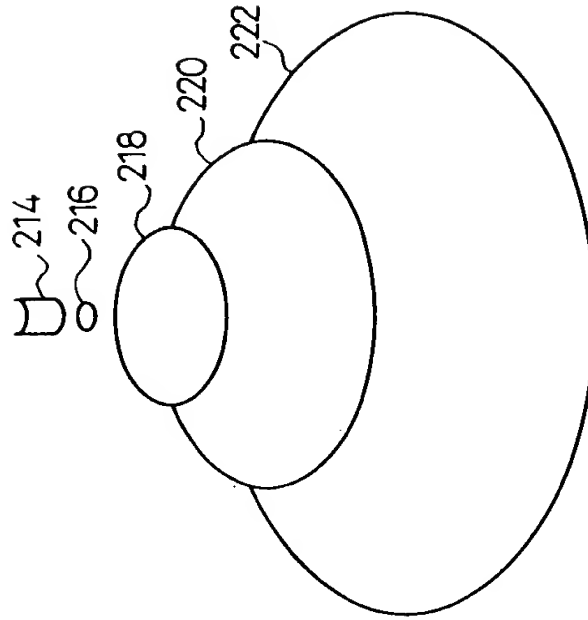


FIG. 7B



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FIG. 8

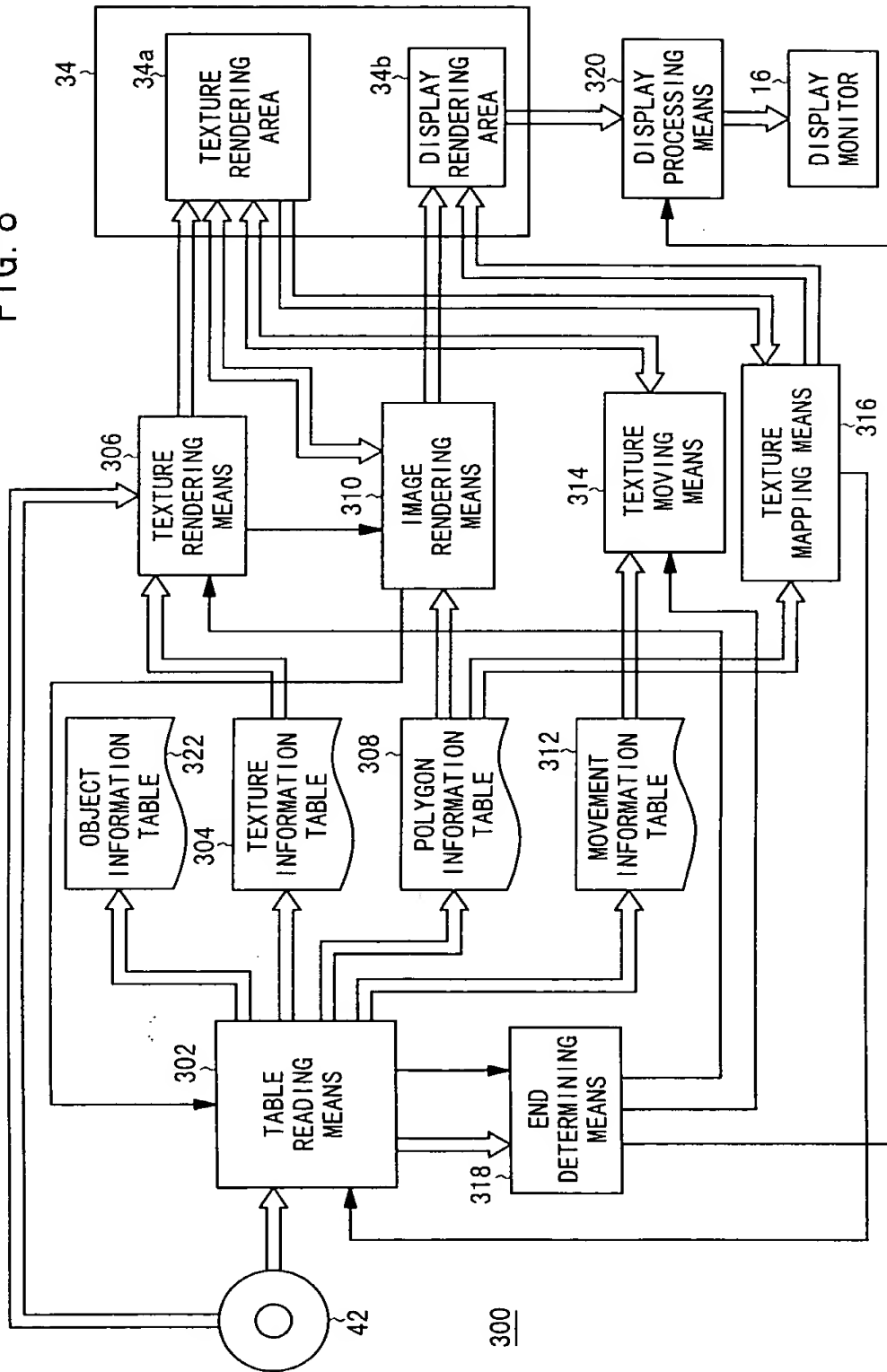


FIG. 9

OBJECT INFORMATION TABLE (322)

RECORD 0	<ul style="list-style-type: none">• NUMBER OF POLYGONS• ADDRESS OF TEXTURE INFORMATION TABLE• ADDRESS OF POLYGON INFORMATION TABLE• ADDRESS OF MOVEMENT INFORMATION TABLEETC.
RECORD 1	<ul style="list-style-type: none">• NUMBER OF POLYGONS• ADDRESS OF TEXTURE INFORMATION TABLE• ADDRESS OF POLYGON INFORMATION TABLE• ADDRESS OF MOVEMENT INFORMATION TABLEETC.
	<ul style="list-style-type: none">•••

FIG. 10

TEXTURE INFORMATION TABLE (304)

RECORD 0	<ul style="list-style-type: none"> •RECORD INDICATION INFORMATION OF TEXTURE TABLE •DATA LENGTH OF TEXTURE IMAGE •RENDERING RANGE (COORDINATES) ETC.
RECORD 1	<ul style="list-style-type: none"> •RECORD INDICATION INFORMATION OF TEXTURE TABLE •DATA LENGTH OF TEXTURE IMAGE •RENDERING RANGE (COORDINATES) ETC.
	<p style="text-align: center;">• • •</p>

FIG. 11

POLYGON INFORMATION TABLE (308)

RECORD 0	<ul style="list-style-type: none">• VERTEX COORDINATES OF POLYGON• RENDERING RANGE (COORDINATES) FOR TEXTURE IMAGE TO BE USED ETC.
RECORD 1	<ul style="list-style-type: none">• VERTEX COORDINATES OF POLYGON• RENDERING RANGE (COORDINATES) FOR TEXTURE IMAGE TO BE USED ETC.
	<ul style="list-style-type: none">•••

FIG. 12

MOVEMENT INFORMATION TABLE (312)

RECORD 0	<ul style="list-style-type: none">•RENDERING RANGE (COORDINATES) FOR TEXTURE IMAGE TO BE MOVED•MOVEMENT DIRECTION•CIRCULATION INFORMATIONETC.
RECORD 1	<ul style="list-style-type: none">•RENDERING RANGE (COORDINATES) FOR TEXTURE IMAGE TO BE MOVED•MOVEMENT DIRECTION•CIRCULATION INFORMATIONETC.
	<div>• • •</div>

FIG. 13

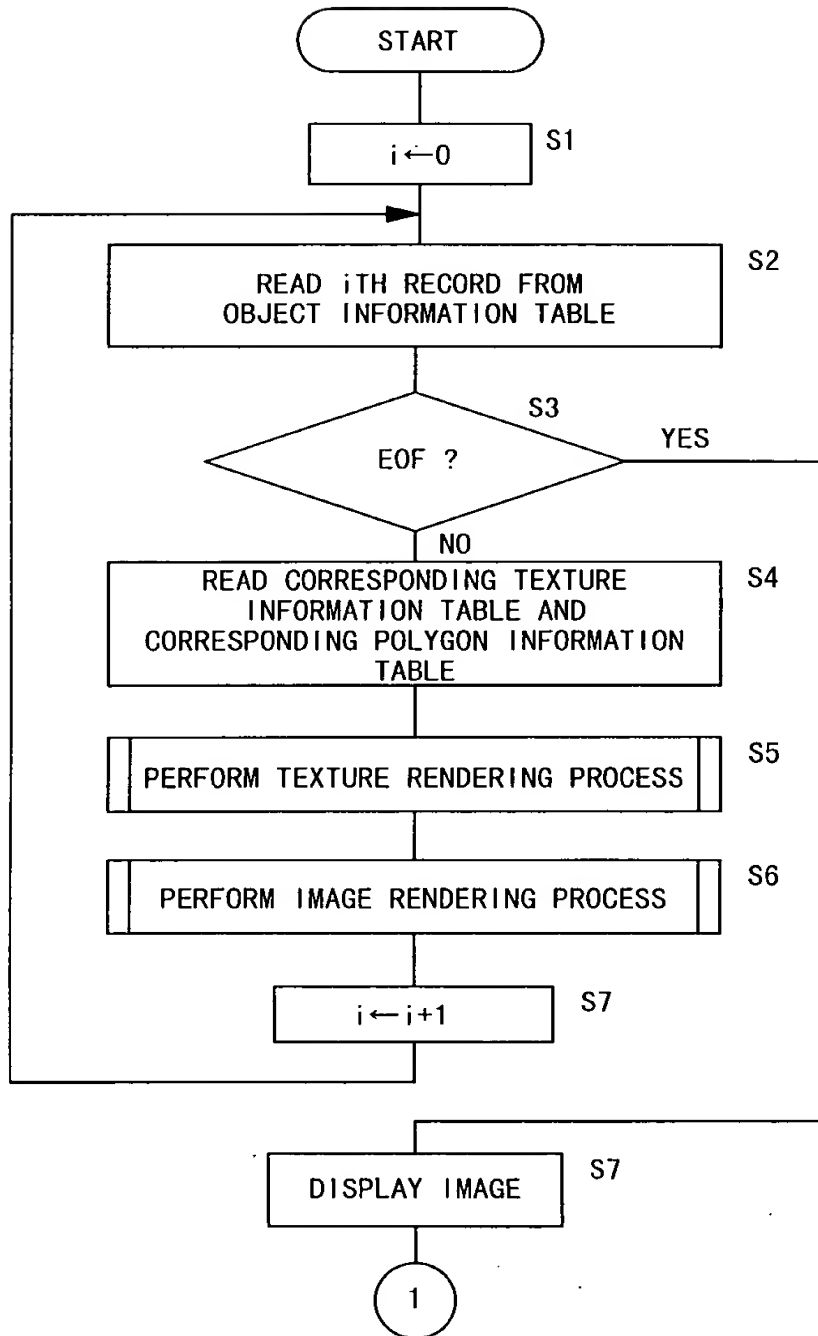


FIG. 14

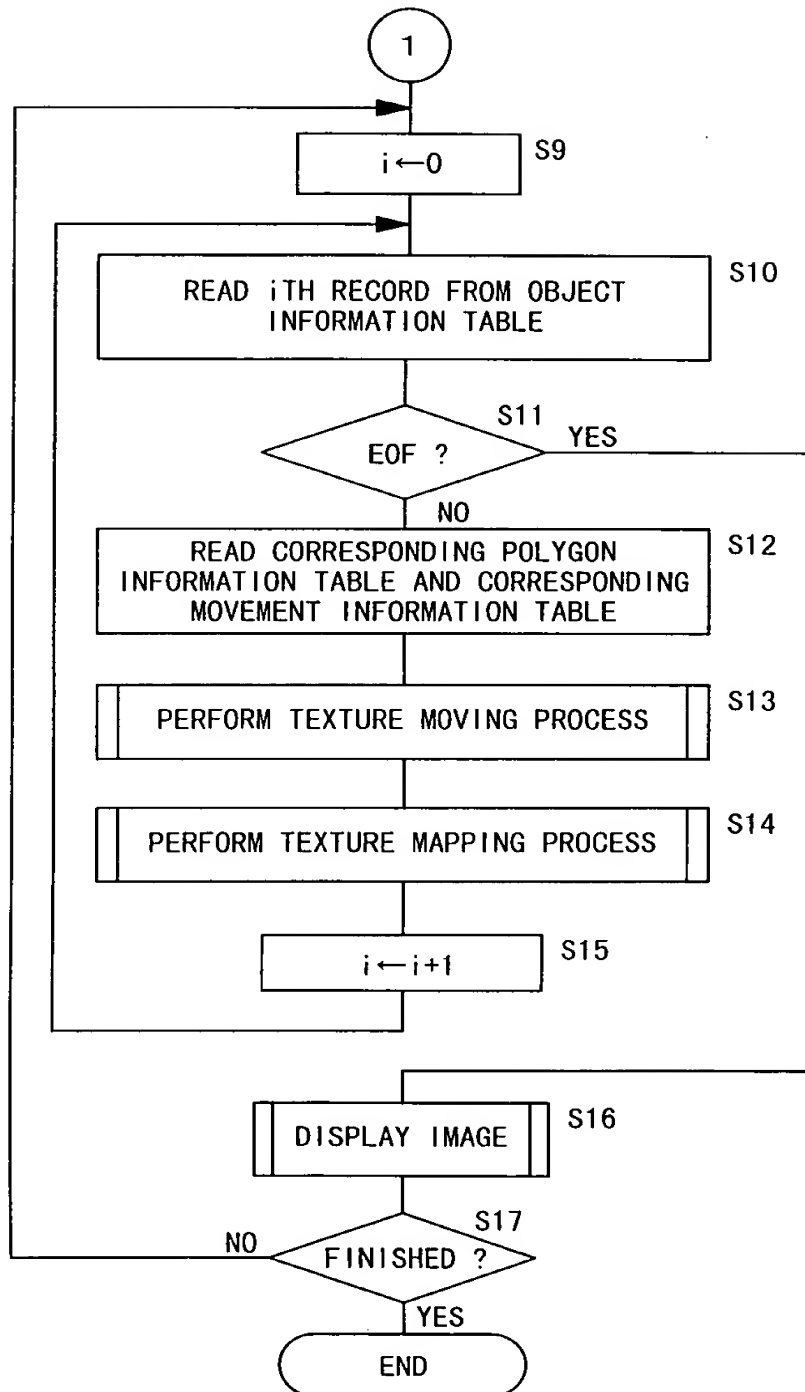


FIG. 15

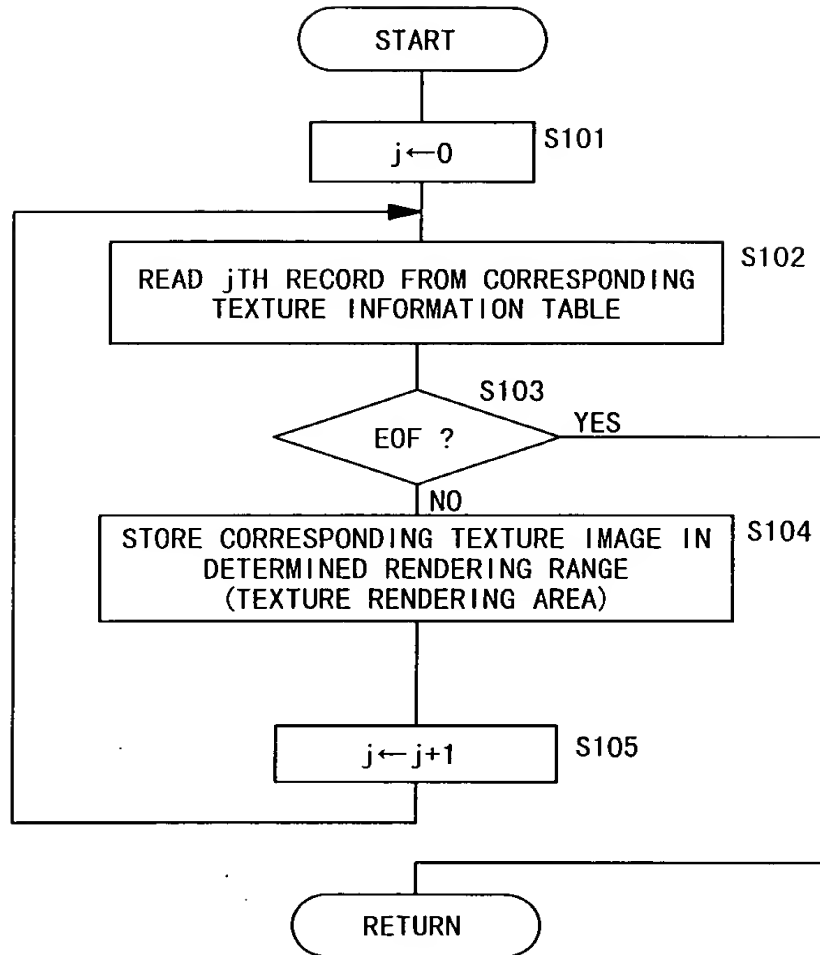


FIG. 16

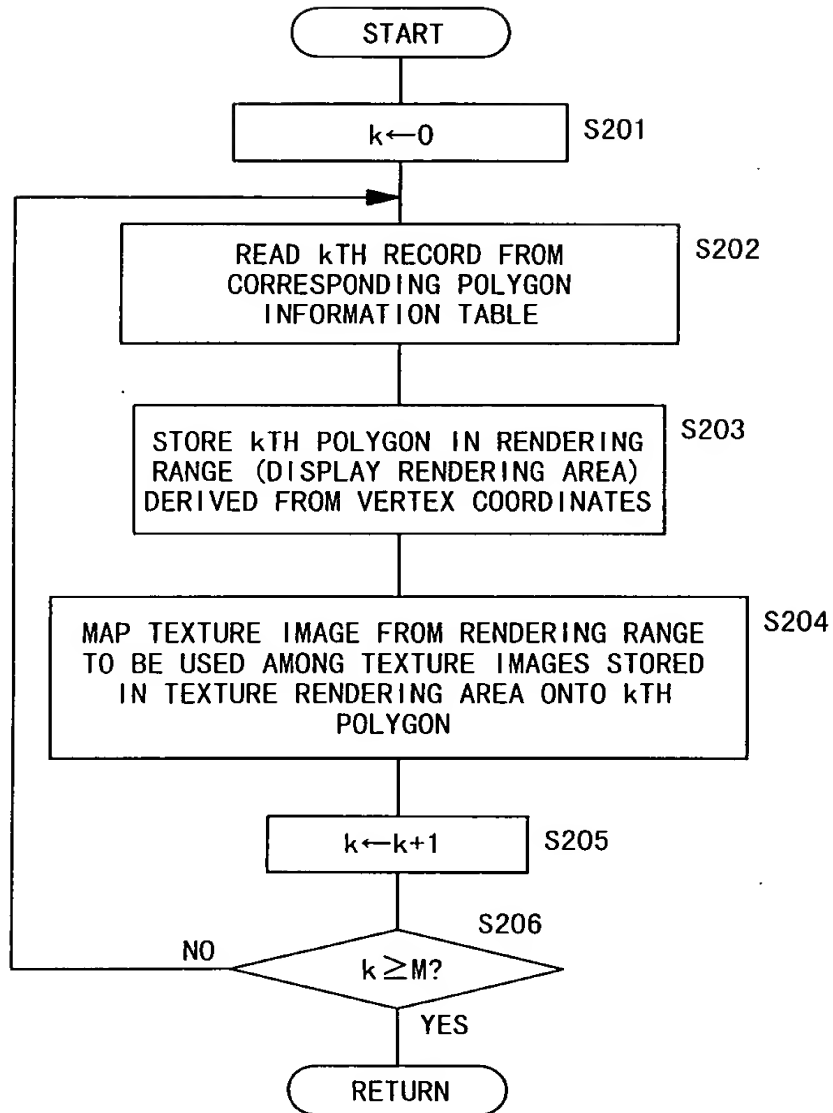


FIG. 17

TEXTURE MOVING MEANS (314)

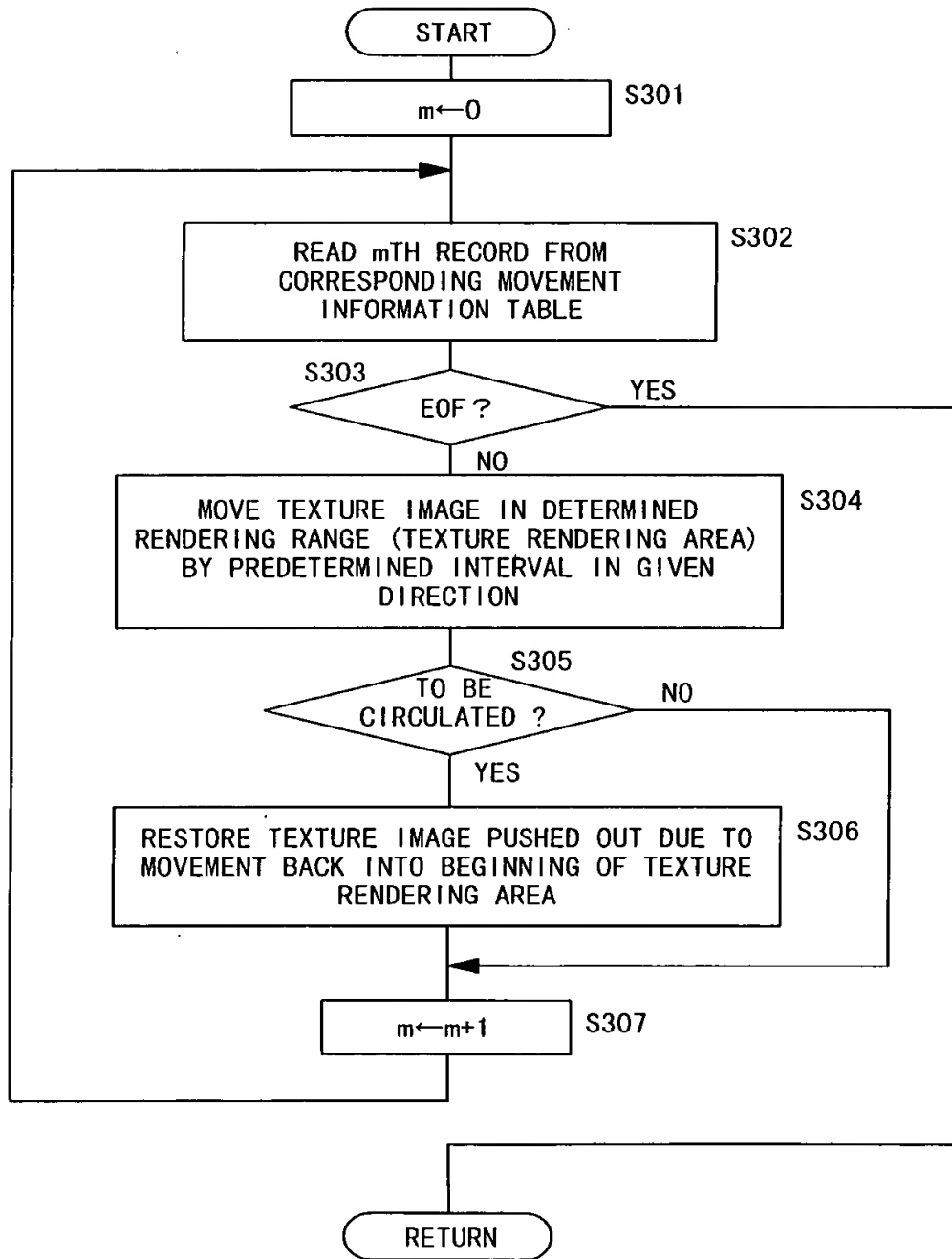


FIG. 18

TEXTURE MAPPING MEANS (316)

